

senior level studio artist

with a passion for technical excellence. Utilizes an eclectic creative history to achieve consistent and efficient end results that define a proven track record of satisfaction, for both employers and clientele.

professional highlights

BRANDS & LICENSES WORKED WITH

Disney

- Princess
- Winnie the Pooh
- My Friends Tigger & Pooh
- Cars
- Pirates of the Carribean

Sesame Street

- **Dreamworks**
- Madagascar
- Shrek

Lucasfilm

- Star Wars

Fox

- The Simpsons

Marvel Comics

- Spiderman
- X-Men

DC Comics

- Superman
- Batman

MGA

- Bratz/ Lil Bratz

Rose Art

- Fun Dough
- Magnetix
- Crystal Art
- Fuzzy
- Miracle

Dofino Cheese

- Arla Foods

Unilever

- Popsicle
- Good Humor
- Skippy

Kelloggs

- Rice Krispie Treats

Paper Partners

- White Cloud

skills

ILLUSTRATION ▪ IMAGE MANIPULATION ▪ PRODUCTION ▪ DESIGN ▪ WEB

2-D

Photoshop
Illustrator
Streamline
Painter
Typestyler

3-D/Motion

Strata Studio-Pro
Infini-D
Lightwave
Bryce
Premiere

Layout

QuarkXpress
Web
Dreamweaver
Flash
Fetch

Administration

Microsoft Office
Filemaker Pro
Acrobat
Platforms
Macintosh-PC

Traditional

acrylics
watercolor
markers
airbrush
colored pencils

professional experience

Sept 2003-Present

MEGA Brands America | Toy Company | Senior Illustrator/Graphic Designer

- Illustration for packaging, P.O.P, signage, sticker and instruction sheets
- Licensed style guide design & production for toy packaging (activities & stationery lines)
- Original package design & production (including product rendering and structure design)
- Logo and identity design

March 2002-Present

Taming Light | Illustration and Design Studio | Owner/Illustrator/Designer

- Illustrations for packaging, print, P.O.P, and online material (digital and traditional)
- Conceptual design and illustrations for console and online game properties
- Layout and background art
- Production development, including matte painting and storyboard work
- Hi-end photo retouching and color correction
- Logo and identity design
- Web authoring and design
- Low end 3-D modeling
- Creative story development

1998-March 2002

Smith Design Associates | Design Agency | Senior Production Artist/Illustrator/Designer

- Illustrations for packaging, print, P.O.P, F.S.I.s and online material (digital and traditional)
- Finalized layout designs for "ready to use" release
- Hi-end photo retouching and color correction
- Maintain and update line extensions/collateral for clientele
- Provide conceptual and layout designs for pre-production and final output work flows
- Contribute to naming, ideation and brainstorming sessions
- Overall production support, for both creative and technical issues

1997-1998

DisplayCraft, Inc. | Trade Show Company | Senior Graphic Designer

- Art & production for trade show based imagery, (retouching and original art content)
- Custom design & logo treatment for identity and information graphics
- Signage, direct mail, handout material, presentation design
- Booth design and visualization as model mock-up and 3-D design

1993-1997

Obvious, Inc. | Design Studio | Generalized Artist (production, illustration, graphic design)

- Art & production for B to B, pharmaceutical and consumer goods
- Photo retouching and color correction
- 2-D and 3-D animation design (Strata Studio-Pro, Lightwave)
- Web and multimedia authoring (HTML, Flash)
- Online graphics for the predecessor to AOL, Prodigy Online

education

1991-1993

Newark School of Fine and Industrial Arts | Major: Illustration - Minor: Graphic Design Academic Honors

- Graduated top illustrator (Deans' list 1991-1993)
- Two illustration awards for New Jersey Performing Arts Council