

**senior level studio artist**

with a passion for technical excellence. Utilizes an eclectic creative history to achieve consistent and efficient end results that define a proven track record of satisfaction, for both employers and clientele.

**skills**

ILLUSTRATION ▪ IMAGE MANIPULATION ▪ PRODUCTION ▪ DESIGN ▪ WEB

<b>2-D</b> Photoshop Illustrator Streamline Painter Typestyler	<b>3-D/Motion</b> Strata Studio-Pro Infini-D Lightwave Bryce Premiere	<b>Layout</b> QuarkXpress <b>Web</b> Dreamweaver Flash Fetch	<b>Administration</b> Microsoft Office Filemaker Pro Acrobat <b>Platforms</b> Macintosh-PC	<b>Traditional</b> acrylics watercolor markers airbrush colored pencils
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**credits and publications**

- Producer: JJ Sedelmaier Productions, Inc. **Ambiguously Gay Duo | Saturday Night Live | Digital Background Painter**
  - Painted animation backgrounds for series which aired during season 33 premiere - episode 625
- Producer: Noodlesoup Productions, Inc. **Venture Brothers | Cartoon Network | Digital Background Painter**
  - Painted animation backgrounds for season 2 production
- Developer: Hypnotix **Outlaw Golf 2 | X-Box | Level Concept Designer**
  - Produced level illustrations and orthographic environment diagrams
- Developer: Origin **Ultima Online | online/ internet | Concept Designer**
  - Digital paint and color for character and environment concepts
- Producer: Microsoft **Mythica | online/ internet | Concept Painter**
  - Painted character art for modeler packs
- Developer: Irrational Games **Bioshock | X-Box | Concept Painter**
  - Painted inspirational art used in pitch book
- Producer: Microsoft **Mech Assault | X-Box | Matte/ 3-D Terrain Painter**
  - Painted matte imagery and terrain textures that were used in the titles promotional cinematic
- Developer: Contagious Concepts **Harry Potter | X-Box | Concept Painter**
  - Painted level art for side scroller environments
- Balistic Publishing **Exposé 1 | a published collection of digital art from around the world**
  - 3 paintings selected for inaugural publishing

**professional experience**

- Sept 2003-Present **MEGA Brands America | Toy Company | Senior Illustrator/Graphic Designer**
  - Illustration for packaging, P.O.P, signage, sticker and instruction sheets
  - Licensed style guide design & production for toy packaging (activities & stationery lines)
  - Original package design & production (including product rendering and structure design)
  - Logo and identity design
- March 2002-Present **Taming Light | Illustration and Design Studio | Owner/Illustrator/Designer**
  - Illustrations for packaging, print, P.O.P, and online material (digital and traditional)
  - Conceptual design and illustrations for console and online game properties
  - Layout and background art
  - Production development, including matte painting and storyboard work
  - Hi-end photo retouching and color correction
  - Logo and identity design
  - Web authoring and design
  - Low end 3-D modeling
  - Creative story development
- 1998-March 2002 **Smith Design Associates | Design Agency | Senior Production Artist/Illustrator/Designer**
  - Illustrations for packaging, print, P.O.P, and online material (digital and traditional)
  - Finalized layout designs for "ready to use" release
  - Hi-end photo retouching and color correction
  - Maintain and update line extensions/collateral for clientele
  - Provide conceptual and layout designs for pre-production and final output work flows
  - Contribute to naming, ideation and brainstorming sessions
  - Overall production support, for both creative and technical issues

**education**

- 1991-1993 **Newark School of Fine and Industrial Arts | Major: Illustration - Minor: Graphic Design Academic Honors**
  - Graduated top illustrator (Deans' list 1991-1993)
  - Two illustration awards for New Jersey Performing Arts Council